

EVENT ORCHA Line #1	GO-ROUND	DATE 6/27/09	JUDGE Dana DeVice
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CLASS 4 NP Int NP, Nov NP Bridle

NATIONAL REINED COW HORSE ASSOCIATION



COW WORK JUDGES CARD

GUIDE FOR "NEW COW" (At judges' discretion, rider will receive new cow(s) as necessary to show horse)
 A. Cow that won't run. B. Cow that doesn't respect the horse. C. When cow leaves arena.

- CREDITS:
 A. Maintaining control of the cow at all times
 B. Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C. Degree of difficulty D. Eye appeal

- 1 POINT PENALTIES
 A. Loss of working advantage L. For each length horse runs past cow
 C. Using corner or the end of the arena to turn cow S. Slipping rein
 E. Changing sides of arena to turn cow T. Turning cow before passing middle marker on first turn
 W. Excessive whipping, spurring, or hollering

- 2 POINT PENALTIES
 A. Going around corner of arena before turning cow B. In an open field turn animal gets within 3 feet of the end fence before being turned

- 3 POINT PENALTIES
 H. Hanging up on fence (refusing to turn) E. Exhausting or overworking before circling cow
 K. Knocking down cow without having working advantage

- 5 POINT PENALTIES
 A. Not getting a turn each way (5 points each way) B. Spurring or hitting in front of cinch at anytime
 C. Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

- SCORE
 A. Turn tail B. Using 2 hands on the reins in a bridle or two-rein class
 C. Fingers between the reins in a bridle class, except the two-rein class
 D. Balking E. Out of control F. Bloody mouth (inside) G. Illegal equipment
 H. Leaving working area before pattern is complete I. Fall of horse or rider
 J. Schooling between rein work and cow work K. Schooling horse between cows, if new cow is awarded.
 L. If a rider hits or kicks the animal being worked, with the romal or reins, in an abusive manner.
 M. Failure to quit working a cow after a new cow has been awarded.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

COW WORK SCORING GUIDELINES

75 & higher - Total control. Excellent form & position on animal, high degree of difficulty, excellent eye appeal.

73 - 74 - Good form & position on animal, good control of animal, high degree of difficulty with good eye appeal.

71 - 72 - A credit earning run with correct form and position, better than average control of animal with some degree of difficulty and eye appeal.

70 - Control. Correct form, average degree of difficulty.

68 - 69 - Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.

66 - 67 - Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.

65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES				RUN CONTENT (-below Ave., √Ave., +above Ave.)							SCORE
		1 point	2 point	3 point	5 point	boxing	rating	Form & quality of turns	Position & Control	degree of diff.	eye appeal	circling	
33	LEARN WITH ME JACKS Little Dolly					✓	✓	✓	-	-	✓	✓	67
4	Slidacious	A, A				✓	-	✓	=	✓	-	✓	62
12	SUI Mountain Dew	A	B			-	-	-	-	-	-	✓	60 1/2
33	JACKS Little LEARN WITH ME Dolly	L				-	-	-	-	✓	-	✓	64
1	Keilinds Great Joe	A, C				✓	+	✓	=	✓	=	✓	61 1/2
31	Cowboys Keratata	A, A, L				✓	✓	✓	-	+	✓	✓	67

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REINED WORK JUDGES CARD

1/2 POINT PENALTIES
 Not changing leads simultaneously Over or under spin 1/8 turn
 Jogging first two strides

1 POINT PENALTIES
 Out of lead
 Slipping rein in the bridle Out of lead each 1/4 circle
 Over or under spin 1/4 turn Scotching or anticipating stop
 Excessive whipping or spurring

2 POINT PENALTIES
 Lead missed around end of arena past second corner
 Not ever changing leads in patterns where there is only 1/2 circle
 Failure to run by marker before stop is initiated
 Freezing up in turn
 Breaking gait
 Jogging beyond two strides
 On trot in patterns, failure to stop before executing a lope departure
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait

-0- SCORE
 Not following pattern (i.e. over or under spin more than 1/4)
 Two hands on the reins in a bridle or two-rein class
 Fingers between the reins in a bridle class, except the two-rein class.
 Horse balking
 Bloody mouth (inside)
 Illegal equipment
 Leaving working area before pattern is complete
 Fall of horse or rider
 Backing more than 2 strides when no back up is called for in the pattern
 Jogging in excess of one-half circle or one-half the length of the arena

NE - Failure of an exhibitor to attempt to complete the pattern

5 POINT PENALTIES
 Spurring or hitting in front of cinch at anytime
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							PENALTY TOTAL	SCORE
			1c	2c	stop	LS	Stop	RS	Stop back		
33	JACKS Little Dolly Leavin with ME	MANEUVER	1	2	3	4	5	6	7		
		PENALTY									
		SCORE	-1 1/2	0	0	-1/2	0	-1/2	0		67 1/2
4	Slidacious	PENALTY									
		SCORE	+1/2	0	0	0	+1/2	4/2	0		71 1/2
12	SUI Mountain Dew	PENALTY									
		SCORE	0	0	-1/2	-1/2	-1/2	0	-1		68 1/2
33	LEAVIN WITH JACKS Little Dolly	PENALTY									
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2		66
1	Keilinds Great Joe	PENALTY			5						
		SCORE	-1 1/2	-1/2	-1	-1/2	-1/2	-1	-1		60
31	Cowboys Kentata	PENALTY									
		SCORE	0	0	-1/2	0	0	0	0		69 1/2
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

JUDGES SIGNATURE [Signature]