

EVENT ORCHA May #2 GO-ROUND DATE 5/24/09 JUDGE Betsy TUCKER

CLASS 2, 2A, 2B NRCHA NP Bridle + Int Nov NATIONAL REINED COW HORSE ASSOCIATION



REINED WORK JUDGES CARD

1/2 POINT PENALTIES
 Not changing leads simultaneously Over or under spin 1/8 turn
 Jogging first two strides

1 POINT PENALTIES
 Out of lead Out of lead each 1/4 circle
 Slipping rein in the bridle Scotching or anticipating stop
 Over or under spin 1/4 turn Excessive whipping or spurring

2 POINT PENALTIES
 Lead missed around end of arena past second corner
 Not ever changing leads in patterns where there is only 1/2 circle
 Failure to run by marker before stop is initiated
 Freezing up in turn
 Breaking gait
 Jogging beyond two strides
 On trot in patterns, failure to stop before executing a lope departure
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait

5 POINT PENALTIES
 Spurring or hitting in front of cinch at anytime
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

-0 SCORE
 Not following pattern (i.e. over or under spin more than 1/4)
 Two hands on the reins in a bridle or two-rein class
 Fingers between the reins in a bridle class, except the two-rein class.
 Horse balking
 Bloody mouth (inside)
 Illegal equipment
 Leaving working area before pattern is complete
 Fall of horse or rider
 Backing more than 2 strides when no back up is called for in the pattern
 Jogging in excess of one-half circle or one-half the length of the arena

NE - Failure of an exhibitor to attempt to complete the pattern

MANEUVER SCORES: -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							PENALTY TOTAL	SCORE
			LC	RC	STOP	LSP	STOP	RSP	STOP BACK		
49	Twist About Freckles	MANEUVER	1	2	3	4	5	6	7		63
		PENALTY		2, 1/2							
		SCORE	0	-1/2	-1/2	0	-1/2	0	-1/2		63
12	Slidacious	MANEUVER						1/2			70
		PENALTY						1/2			
		SCORE	0	+1/2	0	+1/2	0	-1/2	0		70
46	Leavin with me	MANEUVER				1/2					68
		PENALTY				1/2					
		SCORE	0	0	+1/2	-1/2	-1	-1/2	0		68
14	Keelinds Great Jose	MANEUVER							2		65 1/2
		PENALTY							2		
		SCORE	0	0	-1	-1/2	-1/2	0	-1/2		65 1/2
47	JACKS Little Dolly	MANEUVER	1/2	1/2							61
		PENALTY	1/2	1/2							
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2		61
42	Canyon	MANEUVER	1	1	1		2				63 1/2
		PENALTY	1	1	1		2				
		SCORE	-1/2	-1/2	-1/2	+1/2	-1/2	0	0		63 1/2
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

JUDGES SIGNATURE B. Tucker

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GUIDE FOR "NEW COW" (At judges' discretion, rider will receive new cow(s) as necessary to show horse)
 A. Cow that won't run. B. Cow that doesn't respect the horse. C. When cow leaves arena.

- CREDITS:**
 A. Maintaining control of the cow at all times
 B. Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C. Degree of difficulty
 D. Eye appeal
- 1 POINT PENALTIES**
 A. Loss of working advantage
 C. Using corner or the end of the arena to turn cow
 E. Changing sides of arena to turn cow
 W. Excessive whipping, spurring, or hollering
- 2 POINT PENALTIES**
 A. Going around corner of arena before turning cow
 B. In an open field turn animal gets within 3 feet of the end fence before being turned
- 3 POINT PENALTIES**
 H. Hanging up on fence (refusing to turn)
 K. Knocking down cow without having working advantage
- 5 POINT PENALTIES**
 A. Not getting a turn each way (5 points each way)
 C. Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate
- 0 SCORE**
 A. Turn tail
 D. Fingers between the reins in a bridle class, except the two-rein class
 E. Out of control
 F. Bloody mouth (inside)
 G. Illegal equipment
 I. Fall of horse or rider
 J. Schooling between rein work and cow work
 K. Schooling horse between cows, if new cow is awarded.
 L. If a rider hits or kicks the animal being worked, with the roman or reins, in an abusive manner.
 M. Failure to quit working a cow after a new cow has been awarded.



COW WORK JUDGES CARD

COW WORK SCORING GUIDELINES

- 75 & higher** - Total control. Excellent form & position on animal, high degree of difficulty, excellent eye appeal.
- 73 - 74** - Good form & position on animal, good control of animal, high degree of difficulty with good eye appeal.
- 71 - 72** - A credit earning run with correct form and position, better than average control of animal with some degree of difficulty and eye appeal.
- 70** - Control. Correct form, average degree of difficulty.
- 68 - 69** - Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
- 66 - 67** - Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
- 65 & below** - Incurs major penalties, loss of control and position. Total lack of credit.
- NE** - Failure of an exhibitor to attempt to complete the work.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	PENALTIES				RUN CONTENT (-below Ave., ✓Ave., +above Ave.)							SCORE
		1 point	2 point	3 point	5 point	boxing	rating	Form & quality of turns	Position & Control	degree of diff.	eye appeal	circling	
49	Twist About Freckles		A			✓	-	✓	-	+	✓	0	0
12	Slidacious	A	A			-	✓	✓	✓	✓	✓	✓	66
46	Leavin with me					(+)	✓	+	+	✓	✓	+	75
14	Keilinds Great JOSE	C				✓	✓	✓	-	✓	-	✓	66
47	JACKS Little Dilly		A		half cow	+	-	✓	+	+	✓	+	70
42	Cowboy					(+)	+	+	✓	✓	✓	+	74