

2 1/2 Flying lead change Attempt Sliding lead change

EVENT	ORCHA July #1	GO-ROUND	DATE	JUDGE
CLASS	23 Green II NATIONAL REINED COW HORSE ASSOCIATION			



# REINED WORK JUDGES CARD

- 1/2 POINT PENALTIES**  
 Not changing leads simultaneously Over or under spin 1/8 turn  
 Jogging first two strides
- 1 POINT PENALTIES**  
 Out of lead  
 Slipping rein in the bridle Out of lead each 1/4 circle  
 Over or under spin 1/4 turn Scotching or anticipating stop  
 Excessive whipping or spurring
- 2 POINT PENALTIES**  
 Lead missed around end of arena past second corner  
 Not ever changing leads in patterns where there is only 1/2 circle  
 Failure to run by marker before stop is initiated  
 Freezing up in turn  
 Breaking gait  
 Jogging beyond two strides  
 On trot in patterns, failure to stop before executing a lope departure  
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- 5 POINT PENALTIES**  
 Spurring or hitting in front of cinch at anytime  
 Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

- 0 SCORE**  
 Failure to complete the pattern as given (i.e. over or under spin more than 1/4)  
 Two hands on the reins in a bridle or two-rein class  
 Fingers between the reins in a bridle class, except the two-rein class.  
 Horse balking Bloody mouth (inside)  
 Illegal Equipment Leaving working area before pattern is complete  
 Fall of horse or rider  
 Backing more than 2 strides when no back up is called for in the pattern  
 Jogging in excess of one-half circle or one-half the length of the arena
- NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.**
- NE -** Failure of an exhibitor to attempt to complete the pattern  
**NO SCORE -** Abuse Lameness

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							PENALTY TOTAL	SCORE
			LC	RC	ST	LS	ST	RS	SH		
276	Perfect N Paint	MANEUVER	1	2	3	4	5	6	7		
		PENALTY	2	2	2			2		5	60
		SCORE	-1/2	-1/2	0	-1/2	0	-1/2	-1/2		
195	GRASSIAN Serendipity Smoke	MANEUVER	1	2	3	4	5	6	7		
		PENALTY	1/2	1	1	0					0
		SCORE	0	-1/2	0	+1/2	0	0	-1		
24	NHF High CLASS SHINE	MANEUVER	1	2	3	4	5	6	7		
		PENALTY									68
		SCORE	0	-1/2	-1/2	-1/2	0	-1/2	0		
369	CR Smokey DUSTEE	MANEUVER	1	2	3	4	5	6	7		
		PENALTY	2	2						5	63 1/2
		SCORE	-1/2	-1/2	-1/2	-1/2	0	0	+1/2		
77	NHF Peppy Spark	MANEUVER	1	2	3	4	5	6	7		
		PENALTY	2	2	2					6	60
		SCORE	-1	-1	-1/2	0	-1	-1/2	-1		
250	Mugged Gun	MANEUVER	1	2	3	4	5	6	7		
		PENALTY	1	2						3	66 1/2
		SCORE	0	-1/2	0	0	0	0	0		
154	Otto Rockett	MANEUVER	1	2	3	4	5	6	7		
		PENALTY	1/2	2							1 1/2
		SCORE	0	-1/2	-1/2	0	-1	-1/2	-1		
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

EVENT	ORCHA July #1	GO-ROUND	DATE	7/24/10	JUDGE	Mark Matson
CLASS	23 Green II	NATIONAL REINED COW HORSE ASSOCIATION				

GUIDE FOR "NEW COW" (At judges' discretion, rider will receive new cow(s) as necessary to show horse)  
 A. Cow that won't run. B. Cow that doesn't respect the horse. C. When cow leaves arena.

**CREDITS:**

- A. Maintaining control of the cow at all times
- B. Maintaining proper position
- C. Degree of difficulty
- D. Eye appeal
- E. Time worked

**1 POINT PENALTIES**

- A. Loss of working advantage
- P. Working out of position

**3 POINT PENALTIES**

- L. Loss of control and cow leaves end of arena

**5 POINT PENALTIES**

- B. Spurring or hitting in front of cinch at anytime
- C. Blatant disobedience defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**-> SCORE**

- A. Tum tail
- B. Using 2 hands on the reins in a bridle or the two-rein
- C. Fingers between the reins in a bridle class, except in the two-rein
- D. Balking
- E. Out of control
- F. Bloody mouth (inside)
- G. Illegal equipment
- H. Leaving working area before pattern is complete
- I. Fall of horse or rider
- J. Schooling between rein work and cow work
- K. Schooling between cows, if new cow is awarded
- L. Failure to quit working a cow after a new cow has been awarded.

**NOTE: Judge may blow the whistle at anytime to terminate the work.**  
 A score of zero will be given if the work is not complete at that time.  
 Each work will be limited to 50 seconds



# LTD COW WORK JUDGES CARD

**COW WORK SCORING GUIDELINES**

- 75 & higher** - Total Control. Excellent form & position on animal, high degree of difficulty, excellent eye appeal.
- 73 - 74** - Good form & position on animal, good control of animal, high degree of difficulty with good eye appeal.
- 71 - 72** - A credit earning run with correct form and position, better than average control of animal with some degree of difficulty and eye appeal.
- 70** - Control. Correct form, average degree of difficulty.
- 68 - 69** - Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
- 66 - 67** - Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
- 65 & below** - Incurs major penalties, loss of control and position. Total lack of credit.
- NE** - Failure of an exhibitor to attempt to complete the work.
- NO SCORE** - A. Abuse B. Lameness

#	HORSE	PENALTIES				RUN CONTENT (-below Ave., ✓Ave., +above Ave.)					SCORE
		1 point	3 point	5 point	- 0 -	Control	Position	Deg. of Difficulty	Eye Appeal	Time Worked	
276	Perfect N Paint	A				-	+	+	✓	✓	70
195	GRASSIAN Serendipity	A	L			-	-	✓	✓	✓	64
24	NHF High CLASS SHINE					+	+	✓	-	✓	71
369	CR Smokey Duster	A A	L L			=	=	+	=	✓	60
77	NHF Peppy Spark	A				✓	✓	✓	✓	✓	67
250	Bugged Gun	A				-	+	+	-	✓	69
154	OTTO Lockett	A A				=	=	=	=	✓	60

JUDGES SIGNATURE *Mark Matson*